

## Stage 05 (B Bay) – THEY'RE EVERYWHERE

**Scenario** – In a home invasion, two BGs come through the front door, they are engaged, but in trying to escape out the back door you encounter others at every turn.

**Procedure** – Shooter at P1, loaded firearm in holster, hands at sides. At the signal, T1 will move toward the shooter. Shooter must retreat and engage T1. A procedural will be assessed if the moving target contacts the shooter or the shooter's firearm. T2 may also be engaged while moving backward or from cover at P2. In order to keep rounds off walls and props, all other targets must be engaged in tactical priority, from cover at P3, P4, or P5. All reloads must be from cover. All targets must be engaged with at least 2 rds.

**Notes** – During setup be sure T6 can be seen from P3. Be sure T9 can be seen only from P5.

<b>Targets</b>	9 static paper
<b>Conceal. Garment</b>	yes
<b>Start Position</b>	at P1
<b>Start Signal</b>	audible
<b>Shooting Order</b>	T1-T9, tactical priority
<b>Mag Change</b>	any legal
<b>End Signal</b>	last shot
<b>Min. Rounds</b>	18
<b>Scored Hits</b>	2 best
<b>Penalties</b>	standard
<b>Scoring</b>	Vickers

